

River Bend Industries

ASME Code Welder

Position Overview:

Under minimal supervision, performs welding procedures to meet ASME Sec VIII quality standards. These standards include but are not limited to X-ray and U.T. non destructive examinations. Must be familiar with GMAW, FCAW and SAW welding process. This position will build ASME pressure vessels as required by supplied drawings and calculations.

Essential Job Functions:

- Must be able to pass code welding certification
- Support a philosophy of zero accidents by following all applicable safety procedures
- and maintaining equipment to operate in the safest way possible
- Read and understand blue prints and welding symbols for fabrication
- Ability to use measuring and leveling devices.
- Understands WPS's/PQR's.
- Set up and run nozzle welds , 6G
- Set up and run piping welds , 6G.
- Ability to make RT and UT weld repairs
- Ability to meet production scheduled hours.
- Support Manufacturing Engineering on improvement projects
- Support the efforts of Lean and Continuous Improvement teams
- Adhere to company policies, procedures, and rules
- Create and maintain a safe and sanitary working environment
- Maintain a positive, team-oriented attitude
- Flexibility to work hours necessary to meet plant requirement

Education Requirements:

- High School Diploma or Equivalent is required
- 3-5 years minimum of code welding experience.

Physical Requirements:

- Lifting 50lbs.
- Standing on hard surface for up to 10 hours per day, non-climate controlled environment

Other Skills/Abilities:

- Good written/oral communication skills and interpersonal skills
- Knowledge of machines, tools, their uses benefits and maintenance
- Knowledge of design techniques, principles, tools and instruments involved in the production and use of precision technical plans, blueprints, drawings and models
- Knowledge of inputs, outputs, raw materials, waste, quality control, assets and techniques used for maximizing the manufacturing of products maximizing the manufacturing of products